



# **Roanoke Rapids City Council**

## **Regular Meeting**

September 3, 2013 5:15 p.m.

J. Reuben Daniel City Hall & Police Station

## **Agenda**

1. **Invocation**
2. **Adoption of Business Agenda** *(In accordance with the Roanoke Rapids City Council Rules and Procedures, it is the duty of every member present to vote on all matters coming before the Council unless there is a conflict of interest as determined by the Council or by law. Does any member have any known conflict of interest with respect to any matters before the Council this evening? If so, please identify and the remaining Council members will vote to consider the requested excuse.)*
3. **Special Recognitions**
4. **Public Comment (Scheduled)**  
**Public Comment (Unscheduled)**
5. **Approval of Council Minutes**  
August 6, 2013 (Work Session)  
August 13, 2013 (Special Meeting)  
August 13, 2013 (Regular Meeting)
6. **City Council Appointments/Reappointments**
  - (a) Beautification Committee
  - (b) Recreation Advisory Committee
7. **Public Hearings**
  - (a) Conditional Use Permit for an Accessory Apartment to a Single-Family Residence at 114 Southgate Drive
  - (b) Conditional Use Permit for "Canal Walk" Subdivision (formerly Rivers Edge) Located on the North Side of Old Farm Road Near its Intersection with Virginia Avenue
  - (c) Proposed Amendment to Article X Permissible Uses, Section 151-149 Table of Permitted Uses to Allow Solar Farms in a B-4 Zoning District by Issuance of a Zoning Permit or Conditional Use Permit
8. **Old Business**
9. **New Business**
  - (a) Consideration of Amendments to Rules and Procedures of the Roanoke Rapids City Council
  - (b) Designation of Voting Delegates for the 2013 Annual League Business Meeting
  - (c) Consideration of Amendment to Section 5. "Fee Schedule" of the FY 2013-2014 Budget Ordinance
  - (d) Consideration of Resolution Honoring the Contributions of Ellis Hankins to the North Carolina League of Municipalities
10. **City Manager's Report**
11. **Other Business**
12. **Adjournment**